

GAUGE O GUILD VIRTUAL SHOW MODELLING COMPETITION

RULES FOR ENTRY

- 1. The competition, and voting, in accordance with the Rules published below, will take place online at each Virtual Show.
- 2. The competition is open to any fully paid up member of the Guild who does not earn a substantial portion of their living as a professional model maker.
- 3. Models must have been built by the entrant. Any other work carried out on the model NOT by the entrant (e.g. painting and lining) must be CLEARLY stated on the accompanying description.
- 4. A model may be entered in any Virtual Competition ONCE ONLY. Entries to any Virtual Show will still be eligible for entry into one Face-to-Face GOG Modelling Competition.
- 5. There are four competition classes:
 - A: **Locomotives** (steam powered prototypes)
 - B: Rolling stock (including steam-powered railcars.)
 - C: Scenery
 - D: Modern Image (non-steam loco, railcar and multiple unit stock)
- 6. Voting will be via a Google form or by counting the number of 'Likes' a model receives. Full instructions and any appropriate links will be provided. First, second, and third placed models will be awarded a trophy in all classes. The judges' decision is final.
- 7. The Guild's Competition manager reserves the right to refuse inappropriate entries.
- 8. In the event of a tie in any class the Competition Manager shall make the final decision.
- 9. Entries must have no more than 3 photographs submitted/uploaded as jpegs (tiff files are not acceptable) each up to a maximum file size of 10MB. Accompanying descriptions must be submitted as Word files (max 100 words.)
- 10. The competition results will be announced at 4.00 pm by a Zoom link provided in the show itinerary. Prizes will be emailed to winners shortly afterwards.
- 11. Details of how to enter will be advertised in all GOG Publications, Website and Social Media. In addition details will appear on other model railway forums, websites and social media platforms.